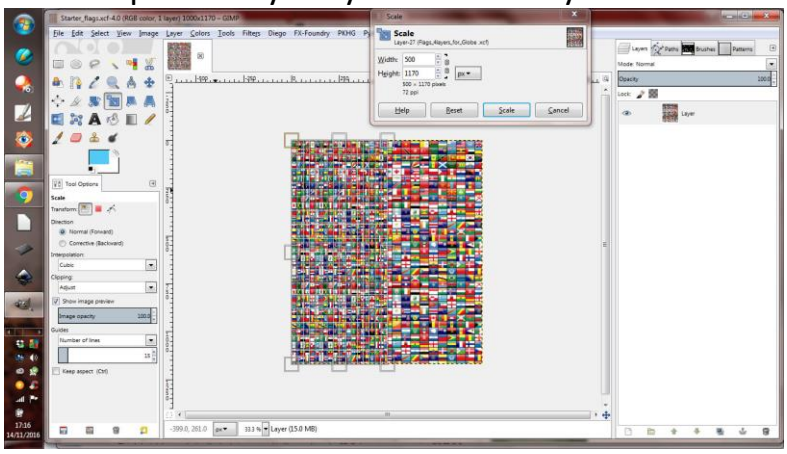
Flag-ball tutorial (Irun Win7 Gimp 2.8)

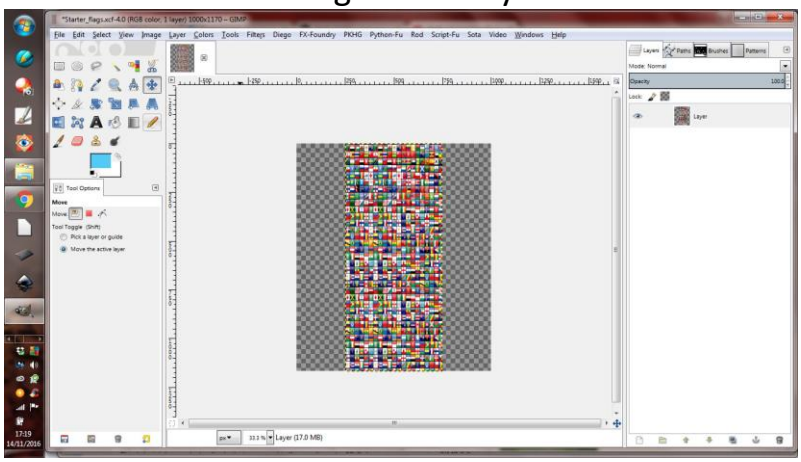
Open Flags_starter xcf (supplied in zip with tutorial)

Duplicate layer (turn off eye of starter layer)

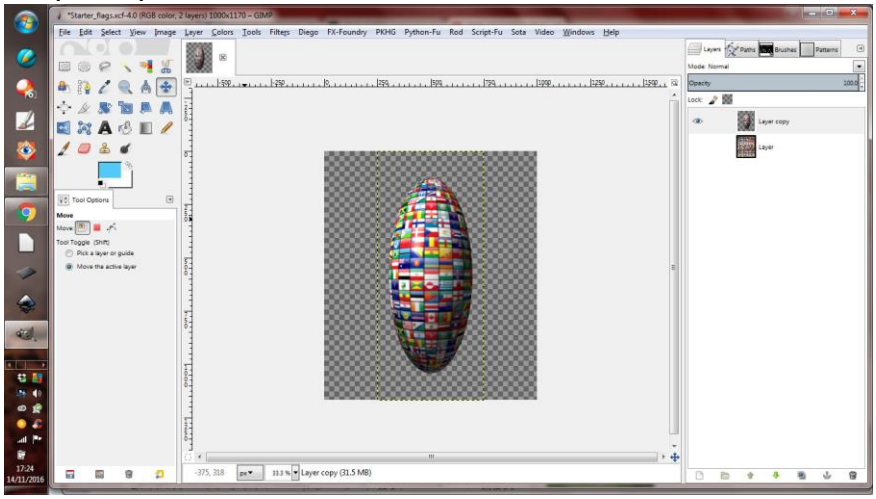
Scale duplicate layer by 50% vertically

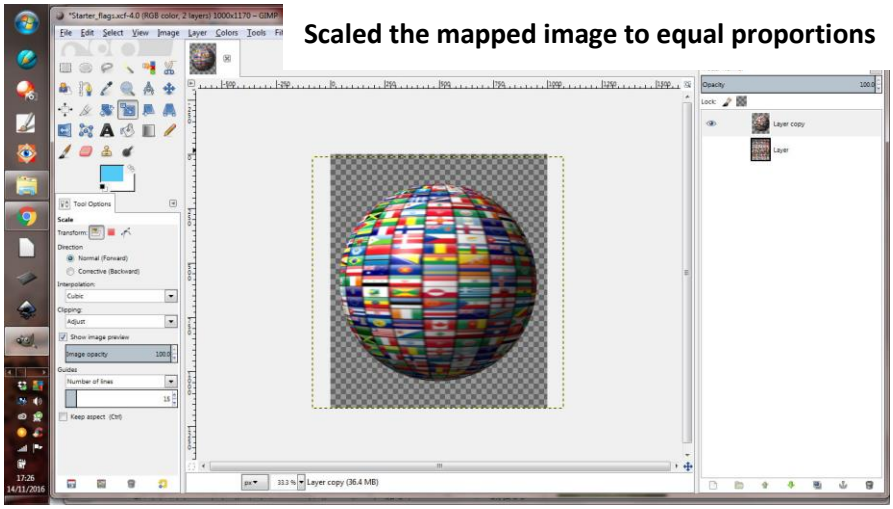


Centre the scaled image vertically with the move tool



Map to sphere





Scaled the mapped image to equal proportions

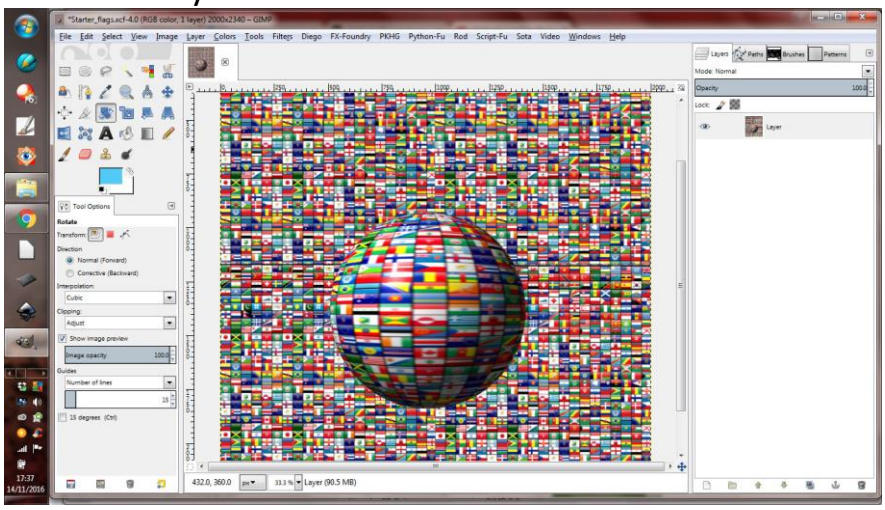
Run filter FX-Foundry – Photo – Enhancement – Vivid Saturation 10, **OR** use filter Enhance - unsharp mask

Duplicate ‘ball’ layer (you may wish to play with final image)

Double canvas size

Duplicate base (starter) layer x3 and align on canvass

Move ball layer into centre of canvass



Crop or re-scale to suit

You can ‘play’ with duplicate ‘ball’ layer – here’s what I did



